

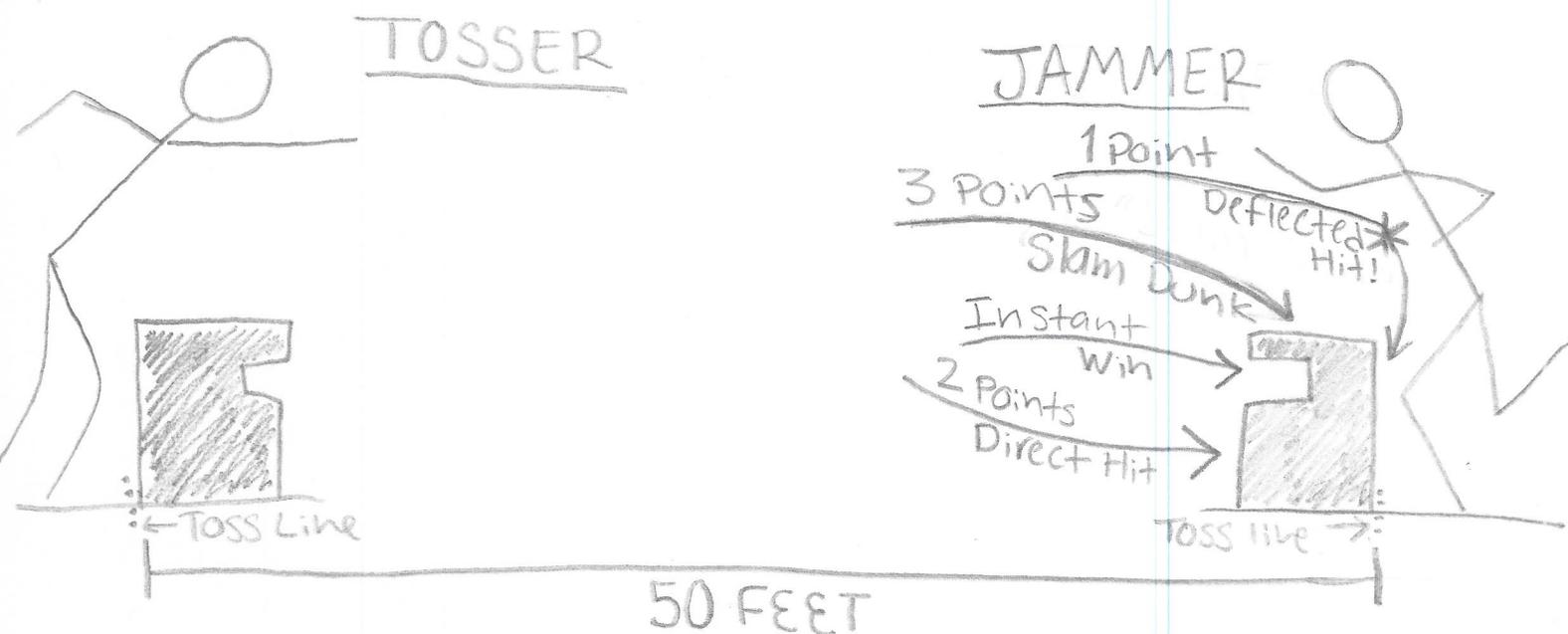
# DISC BASH

## Broadway Party & Tent Rental "We Rent Celebration!"

**INCLUDES:** 2 Targets, 2 Discs, & 1 bag

**SETUP:** Set Targets 45' - 50' apart from each other with the cut out (windows) facing each other.

**THE GAME:** Is played with 4 players (2 teams) who stand on opposite sides from each other. You only need one Disc. For each turn one team member is the "Tosser" & the other is the "Jammer". Each turn the Tosser will throw the Disc at the Jammer, the Jammers job is to deflect the Disc at or into the Target. The players then switch roles, the Tosser becomes the Jammer & the Jammer becomes the Tosser. After Team 1 has taken their turn (being both the Tosser & the Jammer) .It is Team 2's turn. Players cannot cross the "toss line" which is in back of the Target. If a player crosses the toss line that Team loses that turn & no points are scored. **(THE JAMMER CANNOT CATCH & THROW DISC AT, OR INTO THE TARGET)**



**POINTS:** Players can score 1, 2 or 3 points.

1 point is earned by the **Jammer** deflecting the Disc & hitting the surface of the Target.

2 points are earned by the **Tosser** hitting the surface directly.

3 points if the **Jammer** deflects or the **Tosser** gets the Disc into the top of the Target for a "slam dunk". If Tosser throws the Disc directly into the GAME ENDER WINDOW that Team automatically wins regardless of score. Teams subtract 1 point if the Tosser misses the Target & the Jammer fails to touch the Disc before it hits the ground. If the Jammer catches the Disc no points are scored.

**WINNING:** The first Team to 21 wins the game! If a team goes over 21 no points are counted & they go back to previous score. Teams need to get **exactly** 21 points. If a Team is at 20 points & they score 2 points, no points are awarded because the total score exceeded 21 points. If a Tosser gets the Disc into the GAME ENDER WINDOW that Team instantly wins the game!